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# Application of Stochastic Process in Signal Processing

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**Abstract**

*In this paper introduction about birth and death Poisson process basic result of the markovian application in queuing theory used in signal processing, signal transfer from some to passion based on the intermediate node, each intermediate node are transformed from signal strength S is directly proportional to  $1/\sqrt{p}$  based on the formula using the internal communication a dependent can be characterised by the Gilbert model. Two state Markov model signals, distance when signal strength is greater the distance should be reduced. Bayesian inference is used, few numerical examples are studied.*

**Keywords:** Light-emitting diode (LED), Memoryless property, Birth and death process, Gilbert Model, Two-state Markov Chain, Maximum likelihood Estimation procedure (MLE) and Bayesian inference

**Introduction**

Study state solution of Engineering Application and optimal communication system binary data are transmitted by pulsing a laser or light-emitting diode (led) that is coupled to an optimal fiber. To transmit a binary one, we turn on the eight source for T seconds, while a binary o is represented by turning the source for the same period. Hence the signal transmitted by the optimal fiber is a series of pluses (or absence of pulses) of duration t seconds, which represents the string of binary data to be transmitted. The receiver must convert this optimal signal back into a string of binary no’s. It does this photo detector.

Data input {0,1} → Laser or LED →  → Photo detection electron Counter → Decision → {0,1}

**Figure 1: Block diagram of an optimal communication system**

The received light waves strike a photoemissive surface, which emits electrons in a random manner. While the no. of electrons emitted during a T second interval is random and thus needs to be described by a random variable, the probability mass function of that random variable changes according to the intensity of the light incident on the photoemissive surface during the T second interval.

Therefore, we define a random variable X to be the number of electrons counted during the T second interval. We describe this random variable in terms of two conditional probability mass function.

$$P_{X|0}(K) = P_r(X=K|0 \text{ sent}) \tag{1}$$

It can be shown through a quantum mechanical argument that these two probability mass function should be those of Poisson variable. When a binary 0 is sent, a relatively low number of electrons are typically observed. Where one is sent, a higher number of electrons in typically counted.

Suppose the two probability mass function.

$$P_{X0}(K) = \frac{R^K}{k!} e^{-R0}, k=0,1,2,\dots, \tag{2}$$

$$P_{X_1}(K) = \frac{R_1^k}{k!} e^{-R_1}, k=0,1,2,\dots, \quad (3)$$

In these two parameters,  $R_0$  and  $R_1$  are interpreted as the “average “ number of electrons observed when an o is sent, and when a one is sent, respectively. Also, it is assumed that  $R_0 < R_1$ , so, when a o is sent we tend to observe fewer electrons that when a 1 is sent.

### Gilbert Burst Model

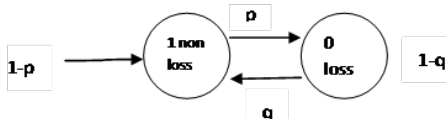


Figure 2: Gilbert Burst Loss Model

J.Pandey et. al discussed in the link lose the burst model that is the random process consisting of Bernoulli’s trail which is the two-state Markov model, where ‘P’ is the probability that, given that, the correct packet is delivered, given the current one is lost,  $p+q < 1$  if  $p+q=1$ . The stationary loss probability  $\pi$  is given by the selection.

$$\begin{bmatrix} 1-p & q \\ p & 1-q \end{bmatrix} \begin{bmatrix} 1-\pi \\ \pi \end{bmatrix} = \begin{bmatrix} 1-\pi \\ \pi \end{bmatrix} \text{ which implies, } \pi = \frac{p}{p+q} \quad (4)$$

The probability  $P_k, q$  a burst loss of  $k$  consecutive packets given in the occurrence loss is

### Materials and Methods

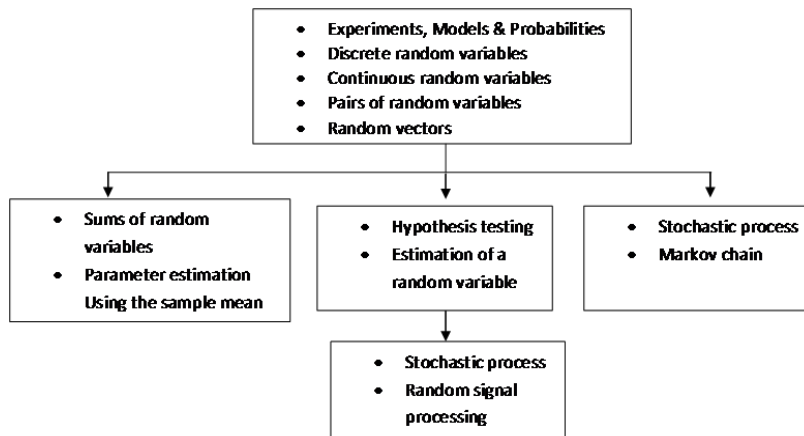


Figure 3: Block diagram of the paper

### Discrete Markov Process

The real word process generally produced observable outputs that can be characterized as a signal. The signals can be discrete, such that characters from a finite alphabet qualified vectors

from a code book. Otherwise continuous for example speak samples, temperature measurements. The signal source can be stationary such that its statistical properties cannot vary with time or non-stationery such that the signal properties vary over time.

$$P_k = \frac{f_k}{\sum_{k=0}^{\infty} f_k} = (1-q)^{k-1} q \quad (5)$$

Where  $f_k=P(1-q)^{k-1}q$ . Hence the burst loss probability  $\{P_k\}$  follows a geometric distribution using maximum likelihood estimator (MLE) of the model parameter  $\{p,q\}$  based on the loss burst length measurement.

### Binary Communication Channel (HAMRS 1980)

$$P_k = p^n \text{ or fewer error in } n \text{ trails} = \sum_{i=0}^k \binom{n}{i} (1-p)^i p^{n-i} \quad (6)$$

Consider, ‘digit’ received correctly (or) incorrectly. In a single error correcting Hamming code used then  $e=1$ , if assume that the transmission of the successive bit is independent, the probability of word transmission.

### Link Delay Model: Gamma Distribution

The total time delay for a point to the pocket-to-pocket transmission can be written as  $\gamma = \sum_{i=1}^n x_i$  where  $n$  is the total number of link, transverse by the pocket, and  $X_i$  is the time delay incurred on the  $i$ 'th link, which consist of the pocket transmission time and queuing delay if the transmission path of a pocket is fixed, then the delay  $j$  is mainly due to fluctuation of the queuing delay introduced.

The data  $Y = \{Y_1, Y_2, \dots, Y_i\}$  are recorded at times  $t_1, t_2, \dots, t_i \in \{t_1, t_1\}$  consider a system which may be described at any time has to be in one of a set of  $n$  distinct states  $s_1, s_2, \dots, s_N$  of  $N=G_1$  Gilbert burst model we denote the actual state at time  $t$  has  $q$ , a full probabilistic description of the above systems would require specification of the current states (at time 1) as well as the predecessor states. For the special case of first-order Markov chain, this probabilities description is truncated to join the current and predecessor state.

$$P(q_i = \frac{s_i}{q_{i-1}} = s_j) \quad (7)$$

Which leads to the set of transition properties  $a_{ij}$

$$a_{ij} = P\{q_i = \frac{s_i}{q_{i-1}} = s_j\}, \quad 1 \leq i, j \leq \infty \quad (8)$$

With state transition coefficient having the properties  $a_{ij} \geq 0$

$$\sum_{j=1}^n a_{ij} \leq 1 \quad (10)$$

The probability can be evaluated as,

$$P(0/\text{model}) = P(s_1, s_2/\text{model}) = P(s_1).P(s_2/s_1).P(s_3/s_2) \quad (11)$$

This probability can be evaluated as the observation sequence,

$$P(0/\text{models}, q_i = s_i) = a_{ij}^{d-1} (1 - a_{ij}) = P_1(d) \quad (12)$$

The quantity  $P_1(d)$  is the discrete probability of density function duration of in state  $j$ . The exponential duration density is characteristics of the state duration in a Markov chain based on  $P(d)$  the expected number of observations in a state conditioned state  $ij$  in the state as,

$$\bar{d}_i = \sum_{d=1}^{\infty} d p_i(d) \quad (13)$$

$$\sum_{d=1}^{\infty} d (a)^{d-1} a_{ij} (1 - a_{ij}) = \frac{1}{1 - a_{ij}} \quad (14)$$

$0 = \text{HHTTHTHTTTTMM}$

$S = 112212111221$

The model is memory less process, and there is a degenerate case of a Markovian model.

### Birth Death Process and Queuing System

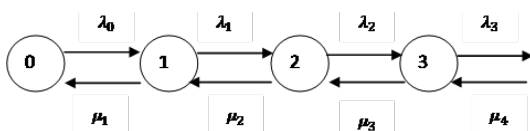


Figure 4: Birth and Death Model of a Queue

### Theorem 1

For a birth-death queue with arrival rates  $\lambda_i$  and service rates  $\mu_i$ , the stationary probabilities  $p_i$  satisfy.

$$p_{i-1} \lambda_{i-1} = p_i \mu_i \quad \sum_{i=0}^{\infty} p_i = 1 \quad (15)$$

### Proof:

We prove by induction on  $i$  that  $p_{i-1} \lambda_{i-1} = p_i \mu_i$  for  $i=1$ , “for an irreducible, positive recurrent continuous time Markov chain the state probabilities satisfy,

$\lim_{t \rightarrow \infty} p_j(t) = p_j$ , or in vector form  $\lim_{t \rightarrow \infty} p(t) = p$ , where the limiting state probabilities are the unique solution to,

$$\sum_i r_{ij} = 0 \quad \text{or in vector form } p^1 R = 0^1 \quad (16)$$

$$\sum_j p_j = 1 \quad \text{or in vector form } p^1 1 = 1 \quad (17)$$

Just as for the discrete-time chain, the limiting state probability  $p_j$  is the fraction of time the system spends in state  $j$  over the sample path of the process. Since  $r_j = -v_j$  and  $r_{ij} = q_{ij}$  has as nice interpretation when we write,

$$p_j v_j = \sum_{i \neq j} p_i q_{ij} \quad (18)$$

On the left side, we have the product of  $p_j$ , the fraction of time spent in stat  $j$ , and  $v_j$  the transition rate out of state  $j$ . That is, the left side is the average rate of transition out of  $j$ . Similarly on the right side  $p_i q_{ij}$  is the average rate of transitions from the state  $i$  into state  $j$ . In short, the limiting state probabilities balance the average transition rate into state  $j$  against the average transition rate out of state  $j$ . Because this is balance of rates,  $p_{ij}$  as well as on the expected time  $1/v_i$  that the system stays in state  $i$  before the transition,  $p_0 \lambda_0 = p_1 \mu_1$  assuming  $p_{i-1} \lambda_{i-1} = p_i \mu_i$  its requires,

$$p_i (\lambda_i + \mu_i) = p_{i-1} \lambda_{i-1} + p_{i+1} \mu_{i+1}$$

From this equation the assumption that  $p_{i-1} \lambda_{i-1} = p_i \mu_i$  implies  $p_i \lambda_i = p_{i+1} \mu_{i+1}$ , completing this induction. For birth death process, Transient and Recurrent states for a countable infinite Markov chain, state  $i$  is recurrent if  $P[V_{ii}] = 1$ ; otherwise state  $i$  is transient.

### Theorem 2

Consider an irreducible a periodic, finite Markov chain with transition probabilities  $\{p_{ij}\}$  and stationary probabilities  $\{\pi_i\}$ . For any partition of the state space into disjoint subsets  $S$  &  $S'$

$$\sum_{i \in S} \sum_{j \in S} \pi_i p_{ij} = \sum_{j \in S} \sum_{i \in S} \pi_j p_{ji}$$

For discrete-time queues in that it says that the average rate of transitions rate state  $i-1$  to state  $i$  must equal the average rate of transitions from the state  $I$  to state  $i-1$ . It follows from this the theorem that stationary probability of birth-death queue has particularly simple form. At the receiver, we count the number of electrons emitted during each  $T$  second interval and then must decide whether a "0" or "1" was sent during each interval. Suppose that during a certain bit interval, it is observed that  $k$  electrons are emitted. A logical decision rule would be to calculate  $P_r(0 \text{ sent} / X=k)$  and  $P_r(1 \text{ sent} / X=k)$  and choose according to whichever is larger. That is, we calculate the posterior probability of each bit being sent, given the observation of the number of electrons emitted and choose the data bit, which maximizes the a posteriori probability. This is referred to as maximum a post.

## Conclusion

Considering a local area computer network, a cluster of nodes connected by a common communication line. Suppose for simplicity that nodes occasionally need to transmit a message of some fixed length referred to as packet. Also, assume that the nodes are synchronized so that time is divided into slacks, each of which is sufficiently long to support one packet (slotted aloce). Message (packets) are assumed to arrive according to Poisson process. Assume there are  $n$  nodes the packet arrival assumed to be  $\lambda/n$ , so that the total arrival rate is each node is assume to be  $\lambda/n$ , So that the total arrival rate of packet is fixed at  $\lambda$  packet / slacks. In slatted, allow every slat.

During each slot, one of the three events can occur.

- No node attempts to transform packets, in which one of the slots is to be ideal.
- Exactly one node is attempt to transmit a package in which case transmission is successful more one node attempts to transmit a will need to retransmit a packet, but if they all retransmit during the next transmit, they will continue communicating to collide and the packets never the successfully transmitted. All nodes involved in pollution of said to be backlogged until the packet is successfully transmitted in the

allocated protocol each backlogged node chosen to transmit during the next slot.

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